

WE CREATE
VIRTUAL
WORLDS



www.puzzlesoftware.rs

November 2016



AGILE
month

TRAININGS!



AGILE SERBIA by PUZZLE Software

www.agile-serbia.rs



Schedule in November 2016



NOTE: Courses can be cancelled if number of registered participants isn't sufficient

| Monday | Tuesday | Wednesday | Thursday | Friday |
|--|--|--------------------------------------|--|--|
| 31 - Okt | 1 - Nov | 2 - Nov | 3 - Nov | 4 - Nov |
| 7 - Nov Certified Scrum Master I | 8 - Nov Certified Scrum Master I | 9 - Nov Certified Scrum Master II | 10 - Nov Certified Scrum Master II | 11 - Nov |
| 14 - Nov Agile Requirements & User Stories | 15 - Nov Agile Planning & Estimating | 16 - Nov TBA | 17 - Nov Certified Scrum Product Owner | 18 - Nov Certified Scrum Product Owner |

<http://www.agile-serbia.rs/agile-month-november-2016>



FORMAL EDUCATION CERTIFIED COURSES Nov 2016



Certified Scrum Master Course



By the end of the course you will:

- experience the power of iterative and incremental learning
- get **official Scrum Master certificate** from Scrum Alliance
- become **part of the Scrum community**
- gain **new tools** for effective team communication
- start **improving** delivery of a committed product in a supportive and productive work environment
- have **mastered skills** in widely-practiced planning techniques
- know how to soberly and astutely **take charge** of change
- foresee **immediate improvements** in your quality and almost certain improvements in customer satisfaction
- **have skills** to help your team work seamlessly as a true Scrum team
- know how to **bring problems to the surface** so you can fix them
- deeply feel the **power of working as** an uninterrupted **team**
- **gain confidence** in taking ownership of your product's destiny
- learn the **satisfaction** of being a servant leader.



FORMAL EDUCATION CERTIFIED COURSES Nov 2016



Certified Scrum Product Owner Course



Product ownership is much more than user stories and prioritizing the work. It's about leading the product to create happy customers and find business success.

In the big, we will explore questions like:

- **Why** to use Agile? When is Scrum the **right approach**? **When** should we use some other approach? Can I combine different approaches?
- What am I **expected** of the Product Owner role? How do I **interact** with the Development Team and the Scrum Master, or with the stakeholders?
- How do I **plan** for future? What kind of **commitments** are safe to make? How do those commitments affect the work we do?

In the small, we will look at things like:

- How can I effectively describe the things / features my clients and users want? How much detail is useful, and when?
- How can I get the Development Team's feedback on risks, opportunities, effort and consequences of planned work?
- What techniques can I use to elicit needs and value information from my stakeholders? How do I keep them informed of product progress?

Agile Requirements & User Stories Training

Target Audience:

Software engineers and business people who are, in any way, involved in software development using Agile.

Content:

- **Agile Practices and Techniques: User Stories**

Introduces the term of a User Story, its form and characteristics. Acronym INVEST is analysed. Acceptance criteria, splitting user stories and relationship between user stories and product backlog are also discussed.

- **User story details**

How to write requirement using US, what are important parts of requirement.

- **User story format**

- **User story criteria**

- **10 common patterns to split a user story**

Describes how to split bigger User Stories into smaller ones.

- **Spikes**

Introduce the term Spike and explains rules and difference comparing to feature US, technical US.

- **Definition of Ready (DoR)**

- **User Story Exercise**

- **Agile Practices and Techniques: Requirement Prioritization**



FORMAL EDUCATION EXTENDED EDUCATION Nov 2016



Agile Planning and Estimating Training

Target Audience:

Software engineers and business people who are, in any way, involved in software development using Agile.

Content:

- **Agile Planning**

Introduces the agile approach to planning. Story Points are explained.

- **Relative Sizing Exercise**

- **Techniques for Estimating**

This module discusses several techniques for agile estimating, such as estimate by analogy, disaggregation and planning poker. Three levels of planning are mentioned (release plan, iteration plan and daily plan). Velocity-driven and commitment-driven iteration planning approaches are discussed.

- **Release planning**

- **Team's velocity**

Introduce the term team velocity

PETRI HEIRAMO



Petri Heiramo is an experienced Agile trainer and coach. Certified by Scrum Alliance as a Certified Scrum Trainer in 2008, he has since trained a few thousand people as CSMs and CSPOs, in organisations ranging from small companies and startups, to multinational giants worldwide. And then of course there are the many non-certified trainings and coachings.

Petri sees Agile as a holistic approach for business success. It's not just the teams; it's the culture and behavior of the whole organisation. All levels and aspects of the organisation should embrace the mindset, and then find the effective ways in which they can all work together to a shared goal. This is obviously easier said than done, particularly in large existing companies. Therefore it is important to remain practical in the adoption of Agile.

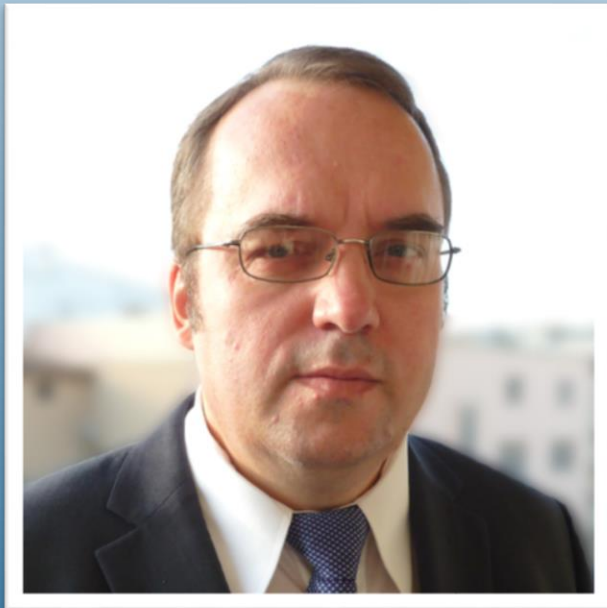
He likes Scrum a lot, but not constrained to it. In fact, any framework, if used properly, can work, and the real deal is to understand the organisation's needs and find the right approaches to it.

Petri generally gets great reviews from the people participating in his trainings. He has an interactive style, and a lot of exercises, and is able handle most questions people toss at him.

His trainings at Agile Month event: CSM, CSPO

Our team of experts

ZORAN VUJKOV



Zoran Vujkov is an experienced, dynamic, adaptable, accomplished Agile Coach and Trainer since 2008. Certified by Scrum Alliance as a Certified Scrum Master and by Scaled Agile Academy as a Certified Scaled Agile Framework Practitioner. He has proven record of moving organizations from traditional waterfall methods of software development to Agile frameworks (SCRUM, Kanban, XP, Scaled Agile Framework-SAFE). He has trained and coached hundreds of teams as Scrum/XP teams, in companies ranging from medium companies (SonyEricsson, Promethean) to multinational big worldwide companies (Barclays Bank, Schneider Electric DMS). These teams successfully delivered flagship products: Walkman®/Cybershot® phone app, ActivInspire®, Barclays Mobile Banking App, ADMS (Advanced Distribution Management System).

Zoran's very good understanding of Software development is based on 19 years experience in the Software industry working for different companies as Software Engineer, Team Leader, Technical Leader, Project Manager, Scrum Master, Agile Coach.

Zoran gets great reviews and feedback from the people participating in his trainings. He has very interactive and inspiring style, lot of real life examples from implementing Agile in big companies and it is able to handle challenges and questions asked.

His trainings at Agile Month event: Agile Requirements & User Stories and Agile Planning & Estimating

| Course | Trainer | Price (early registration) | Price (late registration) |
|--------------------------------------|---------------|-------------------------------|------------------------------|
| Certified Scrum Master | Petri Heiramo | 750 € + VAT | 900 € + VAT |
| Certified Scrum Product Owner | Petri Heiramo | 750 € + VAT | 900 € + VAT |
| Agile Requirements and Users Stories | Zoran Vujkov | 300 € + VAT | 400 € + VAT |
| Agile Planning and Estimating | Zoran Vujkov | 300 € + VAT | 400 € + VAT |

Important note:

For extended courses discounts are possible for companies depending on number of participants by the training. Please contact us!



PUZZLE SOFTWARE



Contact Us



scrum@puzzlesoftware.rs

Office phone number:

+381 11 3911 245